

## Year 4 Parent/Carer Newsletter – Summer Term

### Science

In our science lessons, we will continue exploring living things and their habitats. We will be developing our understanding of species and how their discovery is recorded, as well as understanding how different animals adapt to their environments.

### Music

We will be continuing our work with ukuleles, developing new skills and consolidating the skills we have learnt so far.

### English

Firstly, we will be writing our own story ending for *The Village That Vanished*, deciding on the type of story ending we think is most effective. We are then going to look at the well-known legend, *Beowulf*. We will use our extended vocabulary to produce a character description for the main protagonist.

### French

In French, we will be looking at the days of the week, months and specific dates.

### Religious Education

Year 4 will be investigating the importance of Gurus in Sikhism. We will also be exploring the first Guru and their journey.

## History - Vikings

Following the chronology of our History lesson in Year 4, we will be exploring the end of the Anglo-Saxon rule in Britain and the Viking rule that followed. We will be developing our understanding of how the Vikings lived, if they were all warriors and savages and the effect they had on Britain at the time.

### Fantastic Friday

During this half term, both 4M and 4L are taking part in arts and crafts lessons, as well as performing arts activities.

### Mathematics

Our topics in maths this term begin with understanding and using fractions. Children will look at adding and subtracting fractions as well as finding fractions of amounts. This will then move onto equivalent decimals and using decimals in real life scenarios, such as in money.

### PE

4L will be continuing their swimming lessons during the summer term. Both Year 4 classes will be learning how to bat, bowl, catch and throw in cricket games.

### Computing

We look at a broad range of the computing curriculum this term, exploring different sources of information and their reliability. We will then look at animation and debugging programmes.